CCHS BUTCH LEE MEMORIAL SOCCER TOURNAMENT RULES

DATES: TUESDAY, DECEMBER 8 * WEDNESDAY, DECEMBER 9 * THURSDAY, DECEMBER 10 * FRIDAY, DECEMBER 11 AND SATURDAY, DECEMBER 12TH

LOCATIONS: CATHEDRAL CATHOLIC HS, WESTVIEW HS, MT CARMEL HS, and TORREY PINES HS,

GAMES: EACH TEAM IS GUARANTEED 3 GAMES. ALL GAMES WILL BE 35 MINUTE HALVES!

FORMAT: 24 TEAMS. 8 BRACKETS OF 3 TEAMS. WINNER OF EACH BRACKET ADVANCES TO QUARTERFINALS. 2ND AND 3RD PLACE TEAMS WILL PLAY THEIR 3RD GAME ON FRIDAY.

SCORING:

SIX (6) POINTS = WIN
THREE (3) POINTS = TIE
ZERO (0) POINTS = LOSS
ONE (1) POINT FOR EACH GOAL SCORED UP TO A MAXIMUM OF THREE (3) PER GAME.
ONE (1) POINT FOR EACH SHUT-OUT
MINUS ONE (-1) POINT FOR EACH EJECTION (PLAYER OR COACH)
A 0-0 TIE WILL BE SCORED AS 4 POINTS FOR EACH TEAM!!!

ANY TIE IN TOTAL POINTS BETWEEN TEAMS AT THE END OF POOL PLAY WILL BE RESOLVED ON THE FOLLOWING BASIS:

1. **THE WINNER IN HEAD-TO-HEAD COMPETITION**
2. **FEWEST GOALS AGAINST**
3. **MOST GOALS SCORED UP TO A MAXIMUM OF FOUR (4) PER GAME**
4. **MOST WINS**
5. **MOST SHUT-OUTS**
6. **COIN TOSS**

HOME TEAM: THE HOME TEAM WILL BE THE TEAM WHOSE NAME APPEARS FIRST FOR EACH GAME ON THE GAME SCHEDULE. THE HOME TEAM WILL BE REQUIRED TO WEAR DARK JERSEYS AS STATED BY CIF

TIE GAMES:

BRACKET GAMES CAN END IN A TIE AND WILL BE SCORED ACCORDING TO THE CRITERIA ABOVE.

QUARTERFINAL, SEMI-FINAL OR CHAMPIONSHIP GAMES:

IF A QUARTERFINAL/SEMI-FINAL OR CHAMPIONSHIP GAME ENDS IN A TIE AT THE END OF REGULATION PLAY THERE WILL BE A SINGLE 15 MINUTE OVERTIME WITH THE FIRST TEAM SCORING BEING DEEMED THE WINNER. (GOLDEN GOAL) IF THAT OT PERIOD ENDS IN A TIE, A WINNER WILL BE DETERMINED KICKS FROM THE SPOT. (PENALTY KICKS)

SHOOT-OUT FORMAT:

FIVE (5) PLAYERS FROM EACH TEAM WILL BE SELECTED TO TAKE THE PENALTY SHOTS. ANY PLAYER ON THE ROSTER MAY PARTICIPATE IN THE SHOOT-OUT EVEN IF SHE WAS NOT PLAYING AT THE END OF REGULATION OR OVERTIME. PLAYERS RED CARDED DURING THE GAME OR INELIGIBLE TO PLAY FROM A PREVIOUS RED CARD MAY NOT PARTICIPATE. THE TEAMS WILL ALTERNATE TAKING SHOTS. AFTER 5 SHOTS FROM EACH TEAM, THE TEAM WITH THE MOST GOALS WILL BE DECLARED WINNER. SHOULD THE MATCH REMAIN TIED, A “SUDDEN DEATH” SHOOT-OUT WILL TAKE PLACE WITH EACH TEAM ALTERNATING TURNS UNTIL A WINNER IS DECLARED. AT LEAST TEN (10) DIFFERENT PLAYERS FROM EACH TEAM MUST TAKE A TURN SHOOTING BEFORE ANY PLAYER FROM ANY TEAM CAN TAKE A SECOND PENALTY SHOT.

RECORDING WINS/LOSSES OR TIES:

ALL BRACKET GAMES THAT END IN A WIN/LOSS OR TIE WILL BE RECORDED AS SUCH.

IF YOUR TEAM ADVANCES TO THE SEMIS AND OR FINALS:

*IF YOU WIN/LOSE IN OT THEN YOU WILL RECORD IT AS A WIN OR A LOSS

*IF YOU GO TO PENALTY KICKS AND WIN/LOSE YOU WILL RECORD IT AS SUCH

THIS IS PER CIF