Outlook

Patriot Cup Rules

From ArbiterSports <messaging@arbitersports.com>
Date Sun 22-Nov-26 10:13 AM
To goals325@hotmail.com <goals325@hotmail.com>

Here are the Patriot Cup Rules for this year. Please send any red cards to Matt as well as completing the CIF ejection report.

OFFICIALS

CIF approved

GAME BALLS

Provided by the home team

UNIFORMS

The home team is listed first (dark kit), visitors (light kit). Home team changes in case of conflict.

ON-TIME STARTS

Teams failing to report, ready to play, within 5 minutes of kickoff will forfeit the match. Late starts due to the teams involved can result in the match being shortened.

GAME LENGTHS

Pool Play

Varsity flights 2-5 and all JV/frosh level: 60 minute games, 5 minute half-time

Varsity flight 1: 80 minute games

Playoffs

Varsity

-Semi-finals: 70 minute games, no overtime, go directly to PKs

-Finals: 80 Minute games, no overtime, go directly to PKs

-No finals for varsity flight 1

JV/Frosh

-Semis/finals: 70 minute games, no overtime, go directly to PKs

-All consolation games are 60 minute games, no overtime, no PKs

****Per CIF: all games that end in tie including semi-final games that go to PKs should be officially recorded as a tie and not a win. For championship games that go to PKs the winner and loser can officially be recorded in CIF Home based on the outcome of the game****

REPORTING SCORES

Both coaches are responsible for reporting their scores to the tournament director immediately following the match. Coaches should also report any red cards given during the game. Please respond with the name and score of each team and if there were any red cards. Example: Francis Parker 3, Patrick Henry 1, one red card for Patrick Henry

Tournament Director: Seth Tunick, 619-674-8932

POOL SCORING

Win = 6 points

Tie = 3 points

Goal =1 point (up to 3 goals)

Shutout = 1 point

Red Card = -1 point (Player ejections only)

0-0 tie will be scored as 4 points for each team (3 for tie, 1 for shutout)

A forfeit will be recorded as a 3-0 loss

TIE BREAKERS

If overall points tie in pool play, advancement will be based on:

Head to head competition

Fewest goals allowed

Goal Differential (max. 5 per game)

Goals Scored

Coin toss

RESPONSIBILITIES

Disputes and protests are settled by the Tournament Director and all decisions are final. Referee decisions are not protestable.

Head coaches are responsible for the conduct of their coaches, players, and supporters.

Rosters must be presented to the officials prior to kickoff.

AWARDS

Championship trophies awarded to the winning team at the end of the final game.